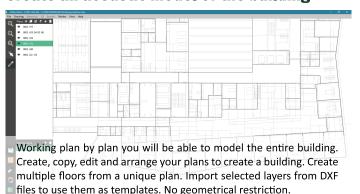
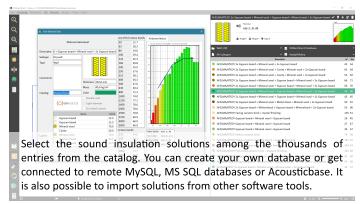


Sound insulation computation in the entire building according to ISO 12354 - 1, 2, 3, 4

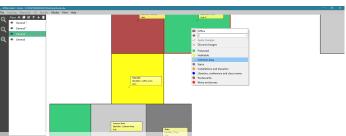
# Create an acoustic model of the building



# **Assign materials from the catalog**

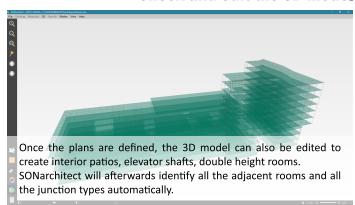


# **Define the requirements**

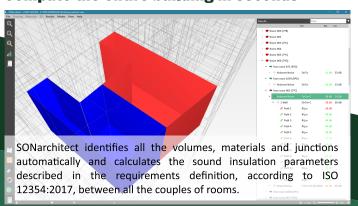


You can assign rooms to units and specify the type of use of each room. Configure insulation limits from your local Building Code or according to your own quality requirements for each type of room. Check every pair of rooms among against your set of limits.

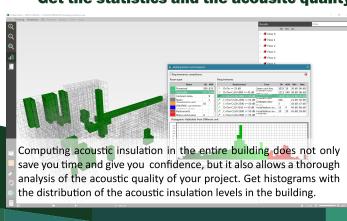
# Check and edit the 3D model



### Compute the entire building in seconds



# Get the statistics and the acousitc quality

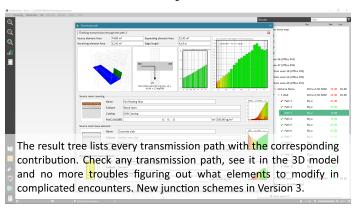




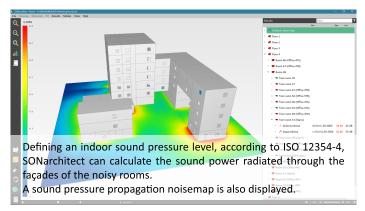
www.soundofnumbers.net

# THE BUILDING ACOUSTICS SOFTWARE

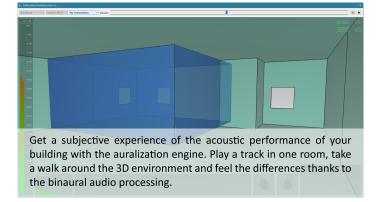
# **Detailed transmission paths data**



#### Indoor to outdoor sound emission



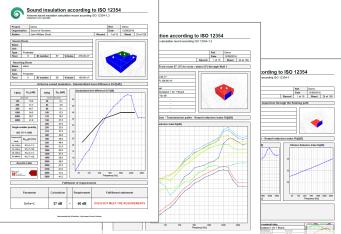
# Hear your building: 3D binaural auralization



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